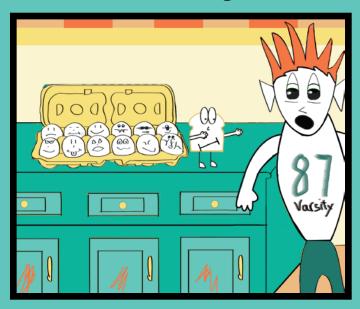
2 – D Animation





- Gain technical and design experience
- Create original animation projects with help from Flash, Adobe After Effects, and Lightwave 3D
- Learn career and employment strategies

Meets UC Area "f" Requirement Earn Ohlone College Credit



Students will create short stories, draw sketches and storyboards; develop original characters, backgrounds and objects on two-dimensional software, to finally produce short animations. They will receive hands-on training in modeling, texture materials, lighting, animation, and rendering; bringing life to graphic characters, while working on individual and team multimedia projects. Students will learn how digital technology is applied in various animation careers. Students will complete this class with a digital portfolio highlighting their technical skills and creative abilities.

To enroll or learn more about this program, talk to your counselor, visit your career center, or contact

Mr. Dimaano at: adimaano@mvrop.org

More information is also available at:

http://www.mvrop.org/instructor/adimaano.html or www.mvrop.org